

3. Master Mode

K2500 / X K2500 / X Master Mode
 K2500 / X Master Mode K2500 / X

Global .)

Master K2500 / X Master Mode 가

: **Master Mode** **Samples: 131072 K** **Memory:1259K**

Master Mode -

Samples - Sample RAM
 128MB Sample

RAM (SIMM) 가

: 128 MB 128000 K 가 ?
 : 1MB 1024 KB . $1024 * 128 = 131072$

K2500 / X Sample RAM
 가 .(Samples : 0 K 가
 .)

Memory - Program
 Memory(PRAM) . K2500 PRAM
 240 KB PRAM-2 1MB PRAM 가
 . (PRAM .)

Sample RAM Program RAM . . .

Sample RAM K2500
 . Sample RAM SIMM (Single Inline Memory Module) K2500
 Sample RAM

Program RAM K2500 Object K2500

:
 Tune : 0 ct
 Transpose : 0 ST
 DrumChan : 1
 VelTouch : 1 Linear
 PressTouch : 1 Linear
 Intonation : 1 Equal
 Out A -> Mix : Stereo
 Out B -> Mix : Stereo
 Out A -> FX : L + R
 Contrast : 0
 Confirm : On
 IntonationKey : C

Tune - K2500 가 K2500

K2500 ct (Cent – 1/100 Semitone)

Transpose - K2500 K2500 Bb
 (Bb 가
 C – Bb .)
 ST (Semitone) Transpose –2
 (2 Semitone) Bb C

DrumChan - K2500 3 (Layer)
 3 (Layer)

가 K2500 8
 Drum Chan () 1 8
 1 8 9 16
 1 ~ 7 Drum Chan

K2500 KB3 Mode Mode 가
 Hammond B3 Mode Master Mode Drum Chan
 Chan KB3 Mode 가 Drum
) KB3 Mode (760 ~ 769 가
 가
 'Drum Chan is Ch1'

VelTouch - 가
 가 Hard . Light

PressTouch - After Touch (가
) . Easy
 가 After Touch 가 Hardest
 가 After Touch 가

Intonation - K2500
 (Equal Intonation)
 (Pyth/aug4) (Just)

IntonationKey- Intonation
 Key 가 가 (Intonation Key)
 가 Intonation Key 가

Out A -> Mix : Stereo - K2500 Output A Mix 가
 Stereo Mono Mix Mix Left Mix Right 가

Out B -> Mix : Stereo - K2500 Output B Mix 가
 Stereo Mono Mix Mix Left Mix Right 가

Out A -> FX : L + R - K2500 Output A
 Output A (L Only) (L + R) ,

Contrast – K2500 가

Enter 가 -----
 Enter
 Enter (Alpha Wheel)

Confirm - 가
 . On
 ‘ Are You Sure ? ‘
 (On
 .)

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Object	Reset	Delete	Util	Sample	View
Reset	- K2500 (K2500	Hard Reset RAM (Sample RAM	. Hard Reset PRAM)	K2500)	
Reset		K2500 K2500		Yes	
	Yes	K2500 K2500			가
View	- Yes	K2500	“ Change to Large View Mode?” Setup	Quick Access 가	
			Master Mode	View	
		“ Change to List View Mode?”	Yes		
Sample	- 12	Sample	가	(Sample	
Util	- 가		K2500 가	Utility K2500	
MIDI	K2500	Object	(MIDI Scope) ,		
< K2500	MIDI - K2500	MIDI Scope Done		. >	
	가	K2500	MIDI	K2500	MIDI
	Objects – Object	RAM	Object	Done	
	RAM	Object			
!!-----					
Object ?			가		
(--- K2000	中 ---)		가 ?		
Object K2500	가	Master Mode	Master Table	가	Object
	Master Mode	Object 가			

Voices - K2500
 . XXXXXX . (K2500
 48 - Voice - 가 .)
 Stealer - K2500 (Voice)
 (Stolen)
 가
 . Stealer 48 Voice
 .
 Done - Master 가 .
 Delete - 100 Object . 가
 200 (200 ~ 299) , 300 (300
 ~399) , ... 100 Delete
 100 . Delete
 Delete Selection : **200.299 ***
 300...399
 400...499
 500...599
OK Cancel
 (*) 가
 가 가 . (* 가
 가 .)
 (+,-
 (Object)
) OK
 . (Confirm On
 .)
 Object - K2500 Object .
 Object .

Select Database Function:

Move Copy Name Delete Dump Done

Move - Object
 200* New Piano
 205* New Piano .

Copy – Object (100)
 가 200,201,202 300, 301, 302

Name – Object
 200* New Piano 200* OLD Piano

Delete – Object

Dump – Object MIDI

Done – Object Master Mode 가

Move , Copy, Name , Delete , Dump

→ Move ...

Func : Move Sel : 14 / 211 Index : 2

Sample	200* Zild 20 Ride Hard C 4 S	260K
Sample	201* Zild 20 Ride Hard C 4 S	260K
Sample	202 Zild 20 Ride Hard C 4 S	260K
Sample	203* Zild 20 Ride Hard C 4 S	260K

Select Next Type Multi OK Cancel

가 Move
 Object (211) 가
 Object (14)
 Index Object 가 Object
 Object * 가 Object
 가 (Select) Object

Select – Object
 Object 가 Object

Next - Object .
 Next Sample 203 . (201 Object 가 203 ...)

Type - Object (Type) .
 Sample Object Type
 KeyMap, Program, Setup, Song, Effect , QA Bank .

Multi -
 가 Object .

Multiple Object Selector .

Select : Type / Range
 Type : Sample
 Bank : 200's
 Start ID : 200 End ID : 299

All **Type** **Toggle** **Clear** **Set** **Cancel**

Multi Object (Type) (Bank) ,
 Object (Start ID , End ID)

Object .

OK - Object OK Object
 (Move, Copy , Name , Delete ...)

Cancel - .