

5. Song Mode ( 4 )

K2500 / X Song Mode ,

7. TRACK ( )

Edit Song : TRACK<> Track : 1

Function : Erase

From : 1:1 To : 2:1

Events : All

Locate : 1:1

FromToPlayStopGoDone

TRACK (Function) ( 2 )

8. Shift Event

Edit Song : TRACK<> Track : 1

Function : Shift

Ticks : 0.000

From : 1:1 To : 2:1

Events : Pitch bend

Locate : 1:1

FromToPlayStopGoDone

Function : Shift	-	Shift
Ticks : 0.000	-	Beat.Tick
.	( -	.)
Locate : 1: 1	-	
.		

From : 1:1	To : 2:1	-	FromTo
Events : All	-		
All			
( Events 가 Note	Controller		
.	.)		

## 9. Transpose

(Note)

Function : Transpos	-	Transpose
Semitone : 12 ST	-	. (Semitone
12	(12 Semitone)	.)
Locate : 1: 1	-	
.		

From : 1:1	To : 2:1	-	FromTo
LoKey:C -1	Hi:G 9 -		(Note)
	LoKey	Hi	
LoVel: 1	Hi: 127 -		(Note)
, LoVel	Hi		

## 10. Change

Event (Velocity)

...

Function : Change - Change  
 Scale : 100 % - Event %

Offset : 0 - Event Offset  
 .(- .)

Mode : Constant - Constant From To  
 Event 가 PosRamp  
 From 가 To  
 . ( , . )

NegRamp PosRamp From To  
 가

Locate : 1: 1 -

From : 1:1 To : 2:1 -  
 FromTo

Events : Velocity -  
 . Velocity RelVelocity LoKey Hi Change  
 . LoVel Hi

Controller LoVal ( ) Hi(Val) - -  
 Change

## 11. Thin

Event  
 Event

Function : Thin - Thin  
 Percent : 50 % -  
           . 0 % 가 . 100 % 가  
                   가  
 Locate : 1: 1 - .

From : 1:1 To : 2:1 -  
                                 FromTo  
 Ctl : MPress - Thin  
                                 .  
 Loval : 0 Hi :127 - Thin .

## 12. Remap

Wheel . Modulation Wheel Modulation  
                                 Volume 가  
                                 .

Function : Remap - Remap  
 Old : MWheel -  
 New : Volume - Old  
 Locate : 1: 1 -  
                                 .

From : 1:1 To : 2:1 -  
                                 FromTo .

## 13. Grab

	Event		
1	1	(	1 New Song ...)
Function : Grab	-	Grab	.
SrcSong : 1 NewSon	-	CHAN/BANK	.
<>Track	.		.
DstTrack : 1	-		.
Location : 1:1	-		.
Times : 1	-		.
Locate : 1: 1	-		.
From : 1:1 To : 2:1	-	FromTo	.
Events : All	-		.
All	.		.
( Events 가 Note Controller			
- Lo Val Hi Lo Key Hi		...	-
.	)		